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GAME RULES

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1. For safety reasons, games are continuously monitored via infrared cameras and microphones.
2. In an emergency you may escape using the switch next to the entry.
3. If your idea for solving a puzzle or unlocking a door involves brute force or actions that might put you in danger (such as climbing on chairs/tables, messing with electricity/cables or moving heavy items), you are on the wrong track! There are no clues to be found in high places.
4. Don't damage any items. This includes but is not limited to: locks, furniture, game items and accessories. Players are liable to bear the cost of intentional damage.
5. Objects that are marked with "do not touch" tape do not contain any clues. Don't waste your time on them.
6. Things can become exiting, we understand this. But please keep our neighbors in mind and minimize the noise.
7. There are no clues or objects to be found in the brick walls. These are very old and are easily damaged. Please do not touch!
8. Team Trapped reserves the right to stop the game at any point in time if game guidelines and regulations are breached.



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ESCAPE ROOM VENLO

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TIPS!

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1. Teamwork is required to solve puzzles. This means some puzzles cannot be solved by only one person.
2. Communicate found items with each other. Put used items aside and leave the keys on the locks to prevent confusion. All items are used only once!
3. If your group has a leader it could improve your overall efficiency.
4. Search the room structured and thoroughly.
6. Don't ignore visual hints within the room.
7. Use all your senses.
8. Try not to jump all together on something new when this is not necessary.
9. When you are stuck for a long period of time it is possible to request a hint from the operator and we can provide you with hints to keep it more fun. Your choice!
10. Last but not least, think outside the box!



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